

OPERATING GUIDE

INTRODUCTION

The purpose of this manual is to acquaint the user with the operating controls and practical applications of the Peavey ten-band Stereo Graphic Equalizer. Please read this manual carefully as the equalizer is a precision electronic equipment component that will provide years of satisfactory service if properly maintained and operated.

GENERAL DESCRIPTION

The Peavey ten-band Stereo Graphic Equalizer consists of two independent graphic equalizer sections, each with continuously variable 12 dB per octave high and low cut filters.

The equalizer circuitry provides 15 dB of boost or cut at ten center frequencies which are as follows: 30 Hz, 60 Hz, 120 Hz, 250 Hz, 500 Hz, 1 kHz, 2 kHz, 4 kHz, 8 kHz, and 16 kHz. The low cut filter is adjustable from 20 Hz to 500 Hz, and the high cut filter is adjustable from 5 kHz to 30 kHz. These active filters have been optimized for minimum peaking and wide dynamic range operation.

The equalizer is impedance and level compatible with most commercial sound reinforcement, industrial, and consumer type equipment. The inputs include both low impedance XLR and high impedance ¼" phone type connectors. All outputs have a source impedance of less than 600 Ohms with both balanced XLR and unbalanced ¼" connections provided for ease of installation. Protection is provided at all inputs and outputs for accidental overvoltage and short circuit conditions. The power supply is extremely rugged using "state-of-the-art" voltage regulators which will provide a stable voltage source even under extreme power line variations.

The graphic equalizer's circuitry is designed for use under a wide range of input signal levels. The combination gain/attenuator level control provides 15 dB of boost or cut. This control allows level matching in almost any type of operating environment. A bypass switch allows the graphic and filter system to be removed from the circuit without disturbing the built-in level match system. The unit can be used as a high quality line amplifier providing more than +20 dBM into 600 Ohms at the balanced output.

INSTALLATION AND ADJUSTMENT

The Stereo Graphic Equalizer is designed to be mounted in a standard 19" rack. The unit must be secured by the use of four mounting screws for optimum mechanical stability. The equalizer does not generate any appreciable heat and is not adversely affected by externally generated fields from power transformers due to the unit being completely enclosed in a metal enclosure. For maximum reliability and useful service life, the unit should not be mounted directly over large tube type power amplifiers or other high operating temperature equipment. The heat developed by this type of equipment could degrade performance and shorten component lifetime.

NOTE

ALL SIGNAL CONNECTIONS MADE TO THE GRAPHIC EQUALIZER MUST BE MADE USING SHIELDED CABLES.

The graphic equalizer has both low impedance unbalanced XLR type and high impedance ¼" type inputs. In most professional applications, the XLR type input should be used as a matter of installation convenience and a means of correctly terminating professional equipment. If the XLR connectors are not available at the mixer, either of the parallel high impedance ¼" phone jack inputs (approximately 50 K Ohms) can be used. Most modern electronic equipment has outputs that are characterized as having a very low output impedance. This impedance is typically 600 Ohms or less. What this means is that connecting cables may be quite long without any noticeable loss in signal quality. If, however, you have a hum or radio frequency (R.F.) problem after trying the ¾" jack system, if may be necessary to use equipment driving the equalizer which has balanced low impedance output. If can be connected to the unbalanced female XLR connector with excellent success. Under extreme conditions, it may be necessary to balance the inputs of the graphic equalizer with appropriate external transformer plug-in's.

The graphic equalizer outputs are low impedance (600 Ohms or less) and are capable of driving low impedance loads to +14 dBV or greater. A balanced output is provided from a standard XLR male type connector. This type of output allows the use of very long cables in critical commercial sound reinforcement applications. Several hundred feet of twisted pair cable can be used with very little signal degradation or hum and noise pickup.

NOTE

ALL XLR TYPE CONNECTORS ARE WIRED IN ACCORDANCE WITH AMERICAN N.A.B. PROCEDURES. PIN 1 IS SHIELD, PIN 2 IS COMMON, AND PIN 3 IS POSITIVE WITH RESPECT TO PIN 2. IF YOU ARE INTERFACING WITH A EUROPEAN SYSTEM (D.I.N.), THE WIRING OF PINS 2 AND 3 MUST BE REVERSED.

In a recording studio or home stereo application, there is little need to use a completely balanced output system. The two parallel %" phone jacks are provided for these applications. There is no requirement to terminate any output from the graphic equalizer.

There is a potential problem that could be encountered in interfacing the equalizer in sound reinforcement applications. This note of caution exists for all equipment used in this type of application. Whenever you feed a stereo or split monaural signal to stage right and stage left, it is possible to create a ground loop between the mixing console and the power amplifiers located at the stage or between the power amps themselves. If a 60 Hz hum results when the equalizer is connected in this configuration, the best cure is to eliminate the ground loop by taking your A C. feed for the console, equalizer and power amps from the same point. If at all possible, run an A.C. feed for the console and all associated equipment from the stage power amplifier feed point. Also, feed both power amplifiers from the same box.

CAUTION

DO NOT REMOVE THE THIRD WIRE GROUND PIN FROM YOUR A.C. LINE CORDS. THIS IS NOT A SAFE FIX FOR A.C. GROUND LOOPS. IF NECESSARY, USE A SUITABLE PLUG ADAPTOR AND GROUND THE GREEN WIRE

In all cases, total hum and noise elimination is only possible if a completely balanced system is employed at each end of the distribution system.

WARNING

OPERATION

Operation of the Stereo Graphic Equalizer is quite simple. You should always begin operation with the equalizer bypass switch in the bypass position and the gain control adjusted to the "0" or 12:00 o'clock position. Adjust your preamplifier and power amplifier gains as required and then make the final gain adjustment on the graphic equalizer. With all the equalizer sliders in the center of their operating range. place the equalizer in the circuit by use of the equalizer IN/OUT switch. Now adjust the equalizer for the desired results. It is wise to avoid excessive cutting of large segments of the audio passband since this tends to reduce the dynamic range of the system. Also it is better to raise the level control rather than use a majority of the equalizers in the boost position since a better overall signal-to-noise ratio will result.

IF YOU ARE USING THE EQUALIZER IN AN APPLICATION WITH MARGINAL HEADROOM, IT IS QUITE POSSIBLE THAT YOU WILL FORCE YOUR POWER AMPLIFIER INTO CLIPPING WHEN LARGE AMOUNTS OF EQUALIZATION ARE USED, PLEASE REMEMBER THAT 15 dB OF BOOST IS EQUIVALENT TO MULTIPLYING A VOLTAGE BY A FACTOR OF 5.62 OR A POWER BY A FACTOR OF 31.62. AS AN EXAMPLE, IF YOU ARE USING A POWER AMPLIFIER THAT IS DELIVERING 100 WATTS AT A FREQUENCY OF 120 Hz AND YOU BOOST THAT FREQUENCY 15 dB, THE POWER AMPLIFIER WILL BE CALLED UPON TO DELIVER A POWER OUTPUT OF OVER 3100 WATTS!

The high and low cut filters are very useful for the removal of unwanted energy contained in the extreme low and high frequency segments of the audio spectrum. One such example of usage of the equalizer filters is to contour the sound of a vocal channel. In a typical on-stage environment, there is considerable leakage into all microphones. Two of the main offenders are the bass guitar and the drum set. Most of the energy from the human voice is contained in the 100 Hz to 3 kHz frequency range and the use of a wide bandwidth channel compounds the problem, as well as uses up unnecessary power at the frequency extremes. With some experimentation, you will find that you can narrow the bandwidth and still have a quality vocal system with more output than before. Another obvious use of the filters is to remove turntable rumble and high frequency hiss. Obviously, boosting the frequencies with the graphic and rolling them off at the same time with the filters should be avoided. All this does is limit headroom and can lead to severe distortion. As with any equalization device, careful experimentation and a little common sense can yield the desired results.



GAIN:

Unbalanced line in to unbalanced line out, EQ flat, Adjustable from -15 dB to +15 dB, unity gain at 0 dB level setting, balanced output gain +6 dB

INPUT IMPEDANCE:

Greater than 50 K ohms unbalanced at phone jacks, XLR jack terminated with 2.7 K ohms, unbalanced

INPUT DYNAMIC RANGE:

5 V RMS max. @ 0 dB level setting 7 V RMS max. @ -15 dB level setting

OUTPUT SOURCE IMPEDANCE:

470 ohms @ unbalanced output Less than 200 ohms @ balanced output

OUTPUT LEVEL, UNBALANCED OUTPUT: 7 V RMS into 10 K ohms 5 V RMS into 600 ohms

OUTPUT LEVEL, BALANCED OUTPUT:

Terminated in balanced load 12 V RMS, +22 dBV into 10 K ohms 8 V RMS, +20 dBM into 600 ohms

OUTPUT LEVEL, BALANCED OUTPUT:

Terminated in unbalanced load 7 V RMS, +17 dBV into 10 K ohms 5 V RMS, -16 dBM into 600 ohms

FOUALIZATION:

+-15 dB @ 30, 60, 120, 250, 500 Hz 1K, 2K, 4K, 8K, and 16 kHz, average Q of 2

LOW CUT FILTER:

Adjustable from 20 Hz to 500 Hz 12 dB/octave rolloff

HIGH CUT FILTER:

Adjustable from 5 KHz to 30 KHz 12 dB/octave rolloff

The following specifications measured @ unbalanced output terminated in 10 K ohms, with level control @ 0 dB, equalization in, graphic set flat @ 0 dB, Low cut @ 20 Hz, high

FREQUENCY RESPONSE @ 1 V RMS INPUT:

1 dB, 20 Hz to 30 KHz

TOTAL HARMONIC DISTORTION @ 1 V RMS INPUT:

Less than .08% from 20 Hz to 20 KHz Typically less than .02% @ 1 KHz

HUM & NOISE:

Greater than 80 dB below 1 V RMS output from 20 Hz to 30 KHz, unweighted, input unterminated



